

Tournament Rules and Format

Equipment: Every player must be wearing the following equipment during every game: (1) Helmet (2) Shin pads (3) Skates (4) Gloves. Hockey pants/breezers, elbow pads, and shoulder pads are optional; however, they are strongly suggested.

Game Time: A five-minute warm-up, followed by three 15 minute running time periods. The clock will not be stopped for any reason, including injuries. There will be a one-minute rest time between the periods.

Every game is only allocated one-hour of ice time. No game shall go over one-hour. If the game is still being played at the end of the hour, whoever is winning at that time will be declared the winner.

Overtime: In the event of a tie after regulation play, and there is still time on the hour clock, overtime shall be played. There will be a one-minute rest period followed by one five-minute running time period. Whichever team scores a goal first shall be declared the winner. If neither team has scored at the end of the overtime, the game shall be declared a tie.

Penalties: The penalties for this tournament will be the same as outlined in USA Hockey's Official Rules of Ice Hockey book.

This tournament is a no checking tournament. Checking will be called as a minor penalty.

No slap shots allowed unless you are one-on-one with the goalie. A slap shot outside of this situation will be called as a minor penalty.

If a player receives five penalties in a game, they will be thrown out for the remainder of that game.

A game misconduct, including fighting, will be an automatic disqualification from the tournament, plus that player's team will be given a major penalty. No player will have to service this penalty, but must play short handed for the five minutes.

- Minor Penalty: Two-minutes
- Major Penalty: Five-minutes
- Misconduct Penalty: Ten Minutes
 - Checking from behind: Minor + Misconduct penalty

Off Sides: The tag-up rule will be used during this tournament.

Timeouts: There will be no timeouts during the tournament.

Point System: There will be a total of three possible points per game:

- Regulation Win: 3 points
- Regulation Loss: 0 points
- Overtime Win: 2 points
- Overtime Loss: 1 point
- Tie: 1 point

Winners will be determined using the following criteria:

1. Total Points
2. Head-to-Head
3. Most goals scored
4. Least goals allowed
5. Least penalty minutes

After the final game of round robin play, all points shall be tallied up as listed above. The top two teams shall play in the Championship game, and the bottom two teams shall play in the Third Place game.

Pregame: All players must be prepared to be on the ice fifteen minutes prior to the scheduled start of their game time.

Home Team: The team listed first shall be the “home team”, and the team listed second shall be the “visiting team”. During the Championship game and the Third Place game, the team with the most points (as outlined under “Point System”, shall be the home team).

Injuries: In the event of an injury, the medic will be called onto the ice and/or the player’s bench. It is the job of the medic to determine if an ambulance should be called, as well as if the player can continue to play. All players must show proof of Israeli medical insurance before they will be allowed to begin the tournament.

If the injury was the result of a penalty, the penalized player will be thrown out for the remainder of the game, and the penalized players team will be assessed a major penalty. Nobody has to serve this penalty, but they will play short-handed.

Officials: The on-ice official(s) will have the final say in any decision during a game. A decision by the official cannot be overturned.

The tournament will be using either a two-man or three-man officiating system.